

Glossary for the Aqua Trilogy

AI - Masquerades AII - The Eye of Envy AIII - A Spell Unbroken
 BI - The First Bridge BII - The Second Bridge

A

Advena/Advenai - A Magician who wanders the Realms searching for the Chakrams AI, AIII
 Afra - Queen Kaléna's mother AI
 Afríba - Part of Queen Kaléna's title, means "Daughter of Afra" in Bakí, AI
 Aíther - A strong smelling substance AIII
 Àjhrava - Sondja's neighbor in Ylib, AI
 Akh - A Bakíran expression of frustration AI, AII, AIII
 Akhtàl - A horse command in Shadrúin, means "canter" AIII
 Akiélír-Mírza - A Royal prison ship, means "The Queen's Mercy" in Bakí AII
 Akrêysh - The most prominent horse trader in Ylib AI
 Alèsh - The river that runs through Valtethrí AI
 Amardúk - Kéryn's father, the White King of the Magicians, and Anúnàk of Jupiter BI, BII
 A-mín - Traditional end of a prayer AI, AII, AIII
 Andrava - The Khartèth matriarch of Ylib AI
 Antylíriam - An herb that is grown in Bakíra AIII
 Anúnàk/Anúnakí - The seven highest political leaders of the Magicians BI, BII
 Anylavesha - The Fenysiel Lineage's Great Mother, part of Téyra's title AI
 Arcanum/Arcana - The title of political Magicians, consists of Major and Minor BI, BII
 Ardjún - Son of Shamash, the Astrum of Pentacles BII
 Arkaítyn - A constellation known to the Magicians as *The Archer* BII
 Arkum - A stone chamber in Shambala built by the ancient Magicians BI
 Ashraneva - Part of Queen Kaléna's title, means "Mother of Ashrana" in Bakí AI
 Asma - A horse command in Shadrúin, means "listen" AI, AII, AIII
 Asra - A horse command in Shadrúin, means "faster" AI, AII, AIII
 Astrum/Astra - One of seven Anúnakí and the highest member of the four Minor Arcana BI, BII
 Avrani - Part of Tarklef's title, means "Son of Avra" in Bakí AI, AIII
 Aznúr - The Chief Elder of Ylib, uncle to Akrêysh AI, AII

B

Bakí - The language of Bakíra AI, AII, AIII
 Bakíra (*adj.* Bakíran) - The Sunrise Realm of Lîramor AI, AII, AIII
 Balandra - The capital city of Bakíra and seat of the Queen and Crown AI, AII, AIII
 Baràkh - Ethra's Shadrúin husband AIII
 Bel - The title of an Anúnàk of the Magicians BI, BII
 Belúkay - Bakíra's most populous city which hosts the largest Masquerades AI, AII, AIII
 Benshítrí - A glass blower in Ylib AII
 Brenkef - A Palace Guard who oversees the care of the Royal Panther AIII
 Brína - Léysa's childhood best friend AI, AII, AIII

YUVIUM

C

Celestials – One of two categories of spiritual Magicians, higher than Tellurians BI, BII
Chakrams – The Four Elemental Rings of Power AI, AII, AIII

D

Daegyð – A Magician of Kéyryn’s age BII
Djavortrí – An Elder of Ylib who hosts the Royal Auditions AI
Djeryn – A coastal town of Bakira along the Squalling Sea, where Ethra is from AI, AII, AIII
Djorkín – A Palace Guard with the night shift AII

E

Ékrava – A woman of Ylib, means “Mother of Ékra” in Bakí AII
Elementorum – Part of Melakertys’s title AI
Élúpendra – The Maghrashàn Lineage’s Great Mother, part of Queen Kaléna’s title AI
Enjhalen – A Lineage of Bakíra AI
Eratos – A sinking island with a castle fortress AI, AII, AIII
Erus – The title of a Celestial or Tellurian Magician BI
Eshalnava – Part of Queen Kaléna’s title, means “Mother of Eshalna” in Bakí AI
Ethra – A young Bakíran woman who lives with the Shadrúin AIII
Éthriel – Sondja’s Lineage AI, AII, AIII

F

Farona – A Bakíran ship, means “green urchin” in Bakí AII
Fenysiél – A Lineage of Ylib AI
Fèría – One of Queen Kaléna’s Handmaidens AII
Ferlyth – A coastal city of Bakira near the Bay of Balandra AI, AII, AIII
Feshra – A woman of Ylib known for her strength AI
Flersha – The daughter of Shalven AII
Flershatrí – Part of Shalven’s title, means “Father of Flersha” in Bakí AII

G

Gambéywa (*adj.* Gambéyan) – The Sun Realm of Lîramor AI, AII, AIII
Garnú – A merchant of Palvern AII, AIII
Ghada – A type of shrub that grows in Bakíra AIII
Ghaenlí – The Chief of the Shadrúin tribe *The People of Salt* AIII
Ghaléva – A Noblewoman of the Palace AII
Gyúna – The grasslands of Gambéywa between the Gulf of Gold and the Lakes District AIII

H

Habîsh – A coastal city of Bakira near the borderlands, where Tarklef grew up AI, AII, AIII
Hakef – A man of Ylib AI
Haketrí – An Ylibian villager who owns the mill, means “Father of Hakef” in Bakí AI
Hanúniye – Shazàel’s horse, means “gentle” in Shadrúin AIII

YUVIUM

Harûl - A horse command in Shadrûîn, means “trot” AIII
Hejhîrava - Part of Queen Kaléna’s title, means “Mother of Hejhra” in Bakí AI
Helúvia - The last valley of hope in the Legend of Vay AI, AII, AIII
Henavela - The Jhèrnavesh Lineage’s Great Mother AI
Henfaîsh - The son of Aznúr who drowned in Ylib’s river AII
Henfaîtrí - Part of Aznúr’s title, means “Father of Henfaish” in Bakí AII
Hithraní - Part of a Sawan Royal’s title, means “Son of Hithra” in Bakí AI

I

Imshí - A horse command in Shadrûîn, means “walk” AIII
Ínajha - A stringed musical instrument that is bowed AI
Ínkorym - A constellation known to the Magicians as *The White Flower* BII
Ínshateva - Part of Queen Kaléna’s title, means “Mother of Ínshatef” in Bakí AI
Íshano - The God of the Heavens and Wind, and patron deity of Shambala AI, AII, AIII
Ishkalpa - A lost city in the Gambéyan jungle which takes the same name AIII
Ish tara - Kéyryn’s mother, the Blue Queen of the Magicians, and Anúnàk of Venus BI, BII

J

Jhanketrí - A historical Bakíran poet AI
Jhéno - Ethra’s first boyfriend, a Bakíran AIII
Jhèrnavesh - A Lineage of Ylib AI, AIII
Jhé-Sendra - Sondja’s nickname, means “Sandy-Eyes” in Bakí AI, AII, AIII
Jhéyorn - A coastal town of Bakíra along the Squalling Sea AI, AII
Jhorkef - A sailor on a Bakíran ship AII
Jhúrka - One of Queen Kaléna’s Handmaidens AII

K

Kaefryn - A coastal city of Bakíra along the Gulf of Gold AII
Kaílestys - The High Mage of the Magicians, and Celestial Mage of the White Circle of Stars BI
Kalaílem - A ship of the Royal Fleet, means a type of yellow fish in Bakí AI
Kaléna - The Queen of Bakíra AI, AII, AIII
Karlé - An herb used in medicine AIII
Kashíva - An Elder of Ylib AI
Kefra - One of the Heads of Female Servants in the Royal Palace AII
Keljhíba - Part of a Jhèrnavesh Royal’s title, means “Daughter of Keljha” in Bakí AI
Kelna - A young woman of Ylib around Sondja’s age AI
Kenajhendra - The Éthriel Lineage’s Great Mother, part of Sondja’s title AI
Kendjef - A Royal Messenger AII
Kernathrûl - A Nobleman of the Palace, Courtier, and Lord of the Hall of Potions AI, AII
Kéyryn - Prince of the Magicians, the Raven Prince, and Anúnàk of Saturn BI, BII
Khal dú - A Shadrûîn horse AIII
Khartèth - A Lineage of Ylib AI, AII, AIII
Kharveva - A woman of Ylib, means “Mother of Kharvesh” in Bakí AII
Kheshra - An inland city of Bakíra along the Gulf of Gold, where Queen Kaléna grew up AI

YUVIUM

Khethif – The largest hills of Bakíra AIII
Kimawal – A Bakíran herb used in medicine AIII
Korvesh – A group of Bakíran islands, part of the lesser Archipelago AII, AIII
Krendava – Part of a Jhènavesh Royal’s title, means “Mother of Krenda” in Bakí AI
Krúksor – The Timekeeper of the Magicians and Celestial Mage of the Compass BI
Kúrmetrí – A soap maker in Ylib AI

L

Lansetrí – An Elder of Ylib AI
Lékiba – Part of Téyra’s title, means “Daughter of Léka” in Bakí AI
Lelkesh – A Lineage of Ylib AII
Lemasháira – A Noblewoman of the Jhènavesh Lineage AI
Lendjyn – A Palace Guard AII
Lendratri – Part of a Sawan Royal’s title, means “Father of Lendra” in Bakí AI
Léysha – Sondja’s sister AI, AII, AIII
Líramor – All the lands and all the Realms AI, AII, AIII
Lúitash – A six-stringed musical instrument that is plucked or strummed AI, AII, AIII

M

Mabúsé – A backgammon board game played by Bakírans AI, AII
Màelyka – The first Queen of Bakíra and wife of the Leper King AI, AII, AIII
Maghrashàn – Queen Kaléna’s Lineage AI, AII
Makara – The name of Melakertys’s boat AIII
Melakertys – The Magician AI, AII, AIII
Menakúndra – The Sawan Lineage’s Great Mother AI
Mendrasíva – Part of Queen Kaléna’s title, means “Mother of Mendrasí” in Bakí AI
Merjhen – Name of Tarklef’s grandfather AIII
Mèrkanív – A Prince and Courtier of the Palace AI, AII
Mershaní – Part of Shalven’s title, means “Son of Mersha” in Bakí AII
Mersika – Queen Kaléna’s first daughter AI
Mersíkava – Part of Queen Kaléna’s title, means “Mother of Mersika” in Bakí AI
Merúthràn – A Lineage of Bakíra, part of a Royal Messenger’s title AII
Meshríba – Part of Kelna’s title, means “Daughter of Meshra” in Bakí AI
Méya – Sondja’s mother AI, AIII
Méyiba – Part of Sondja and Léysha’s title, means “Daughter of Méya” in Bakí AI, AII, AIII
Mín – A horse command in Shadrúîn, means “turn right” AIII
Mírba – A flower the Shadrúîn use for a fertility potion AIII
Mok – The God of Flame and Fire, and patron deity of Múrkhàn AII
Múrkhàn (*adj.* Múrkhaní) – The Sunset Realm of Líramor AII, AIII
Mushwa – Baràkh’s nickname, means “deformed” in Shadrúîn AIII

N

Nahashevra – The Sindalven Lineage’s Great Mother, part of Kelna’s title AI
Nàshayír-Kríel – A Royal ship, means “The Princess’s Crown” in Bakí AIII

YUVIUM

Navrîn - A man of Ylib who often trades with the Shadrûin AII
Nekanteva - Part of Queen Kaléna's title, means "Mother of Nekantesh" in Bakí AI
Nerkal - The Astrum of Swords, Master of War, and Anúnàk of Mars BI, BII
Niord - Son of the Leper King AII, AIII
Notas - The Leper King's brother AIII
Núrlenva - A coastal city of Bakíra along the Gulf of Gold AI, AII
Nylaka - Tarklef's fiancée, is rooted in the Bakí word for "cobra" AI, AII, AIII
Nynarsú - Kéyryn's title as the Raven Prince of the Magicians and Anúnàk of Saturn BI, BII
Nysàb - The Astrum of Staves, Master of Laws, and Anúnàk of Mercury BI

O

Obel - Kéyryn's brother BI, BII

P

Palvern - Coastal city of Bakíra on the Gulf of Gold, known for trading with Gambéywa AII, AIII
Parsevíva - Part of Queen Kaléna's title, means "Mother of Parseví" in Bakí AI
Perlana - A Royal name, means "fertility" in Bakí AII
Pevrípana - The Verlyniam Lineage's Great Mother, part of Brína's title AI
Praíva - A little girl of Ylib AII
Prèshír - A Lineage of Ylib, part of Djavortri's title AI
Príananí - Part of Djavortri's title, means "Son of Príana" in Bakí AI

R

Rae'ish - Part of Ghaenlí's title, means "chief" in Shadrûin AIII
Rajhàk - A horse command in Shadrûin, means "go backwards" AIII
Ramàh - A horse command in Shadrûin, means "gallop" AIII
Ratrí - One of the *Three King* mountains of Shambala BI
Rejhandral - Tarklef's Lineage AI, AIII
Renalkí - A Nobleman of the Sawan Lineage AI
Rokaví - A Prince of the Palace, means "sapphire" in Bakí AI, AII, AIII
Rúvana - The Royal black panther AII

S

Sajharîn - Means "Magicians" in Shadrûin AII
Salfran - Royal Servant to Prince Rokaví AI, AII
Salniava - A village woman of Ylib AI
Sambàndj - A ship of the Royal Fleet, means a type of coral in Bakí AI
Sanktum - The private office of King Amardúk BI, BII
Sar - A horse command in Shadrûin, means "go left" AIII
Sathernala - The Rejhandral Lineage's Great Mother, part of Tarklef's title AIII
Savra - One of Queen Kaléna's Handmaidens AII, AIII
Sawan - A Lineage of Ylib AI, AII
Séra Kel - A coastal city of Bakíra along the Squalling Sea, known for its wine AI, AII, AIII
Sha - A horse command in Shadrûin, means "slow down" AIII

YUVIUM

Shadrúin - The nomadic people of Bakíra AI, AII, AIII
Shaila - Second Queen of Bakíra after Queen Mäelyka AII, AIII
Sháirava - A dress merchant of Belúkay, calls herself “Aunt” Sháirava AI, AII
Shaleb - A sweet milk drink made during Bakíra’s Re-Crowning Festival AII
Shalven - The Palace Locksmith during the time of the Leper King AII
Shamash - The Astrum of Pentacles, Master of Finance, and Anúnak of the Sun BI, BII
Shambala - The Realm of Darkness and homeland of the Magicians AIII
Shantagha - An inland city of Bakíra near the Khethif Hills AI, AII, AIII
Shatríba - Part of Brína’s title, means “Daughter of Shatra” in Bakí AI
Shazael - The newest wife of the Shadrúin chief Rae’ish Ghaenlí AIII
Shébryn - A sailor of Palvern who trades with Gambéywa AIII
Shenderí - A Nobleman of the Royal Palace AII
Shenfi - A type of bush that grows in Bakíra AIII
Shway - Means “slowly” in Shadrúin AI, AIII
Shyntamla - A coastal city of Bakíra along the Gulf of Gold AII
Sindalven - A Lineage of Ylib AI, AIII
Sírben - Djavortrí’s given name AI
Síta - Kéyryn’s classmate and daughter of the Astrum of the Chariot BII
Sokreva - A woman from Ylib who cares for silkworms, means “Mother of Sokren” in Bakí AI
Sondja - The narrator, a young woman from Ylib AI, AII, AIII
Súrnak - A Lineage of Ylib AI, AII, AIII
Syndatrí - Tarklef’s father, means “Father of Synda” in Bakí AIII
Sytréneva - Part of Queen Kaléna’s title, means “Mother of Sytrénekh” in Bakí AI

T

Tárkerín - The Lord of Balandra before the Leper King took power AI, AII
Tarklef - A young man from Habish, Sondja’s friend AI, AII, AIII
Tellurians - One of two categories of spiritual Magicians, lower than Celestials BI, BII
Terní - A coastal town of Bakíra along the Squalling Sea AI, AII, AIII
Téyra - A young woman of Ylib around Sondja’s age AI
Toreníel - Salfran’s Lineage AII

U

Úr - The capital city of the Magicians in Shambala AIII

V

Valtethrí - A coastal city of Bakíra along the Gulf of Gold AI, AII
Vashava - The Goddess of the Ocean and Water, and matron deity of Bakíra AI, AII, AIII
Vashíba - The name of Sondja’s rowboat, means “Daughter of the Ocean” in Bakí AI, AII
Vay - Part of the name *The Legend of Vay* AI, AII, AIII
Velarys - Melakertys’s surname AI, AII, AIII
Verlyníam - Brína’s Lineage AI, AII
Vilejhras - An inland desert town of Bakíra near the borderlands AI, AIII
Víra - A young woman who was chosen at her Audition to board the Royal Fleet AI

YUVIUM

Vítrorum - Part of Melakertys's title AI

Vòrashín - Shalven's surname AII

Vorlesh - Tarklef's father AIII

Vrynkarí - Queen Kaléna's first husband and her first Councilor AI, AII, AIII

W

Wakaf - A horse command in Shadrúin, means "stop" AI, AII, AIII

Y

Yanga - The Goddess of the Forest and Earth, and matron deity of Gambéywa AI

Ylib - A coastal village of Bakíra along the Squalling Sea, home of Sondja AI, AII, AIII

Yúrýs - The name of the Leper King AIII

Yúvíum - The One True Mage AI, BI, BII

Z

Zelkatri - Part of Navrín's title, means "Father of Zelka" in Bakí AII

Zelkava - A woman of Ylib and the wife of Navrín, means "Mother of Zelka" in Bakí AI, AIII

Zendji - The Palace Nurse AII

Zèrkolír - A Nobleman of the Palace AI

Zéyn - Means "good" in Shadrúin AIII

Zúwen - The Astrum of Chalice, Master of Justice, and Anúnàk of the Moon BI, BII